General Logistics

- Parking for trailers: Yes, there's room for troop gear trailers.
- Medical forms: Send to Council for pre-screening and bring physical copies to camp.
 No emailing medical forms to camp or council.
- CPAP accommodations: Campsites don't have electricity.
- **Swim tests:** can't be done before camp. Required only if participating in aquatics.
- Gear staging in Flag Meadow: Gear gets picked up by vehicle and taken to campsites.
- **Luggage:** Rolling luggage not recommended. Use duffles or backpacks. Wagons with trail wheels are okay and a few are available at camp.
- WiFi: \$20 for an extra ticket
- Trading Post: Accepts cash, card, tap to pay.
- **Tent accommodations:** Everyone (including adults) stays in tents with wooden platforms (8x10 ft). No cots provided; bring your own or rent.
- Meals: All meals served in dining hall. No troop cooking required.
- **Food storage:** Snacks allowed in adult cars or trading post; smellables okay in campsites.
- **Firewood:** Provided on-site. No need to bring your own.
- Service projects: Available for youth and adults; bring gloves and work clothes.

- Program schedule (MB schedule): Will be posted on CHS website
- Badge fees: Paid through BlackPug at the troop level.
- Some badges cost extra: e.g., Metalwork (\$20), Pottery (\$25), Archery (\$15), Rifle (\$40), Shotgun (\$45), Sailing (\$20).
- Badges requiring pre-reqs or partials: Camping, Cycling, First Aid, Wilderness Survival, and more see Program Guide 2025.
- Solo Campers: Placed in provisional troops.
- **Scoutbook download:** Yes, downloadable advancement reports from BlackPug can be uploaded to Scoutbook.
- MB adjustments: Can review and adjust merit badge schedules Friday evening/Saturday morning.

Activities & Special Programs

- Evening programs: Astronomy & Wilderness Survival Overnighters (Tues), Cowboy Action Shoot (Mon/Wed), Clavey Overnighter (Thurs), and more on Program Guide 2025.
- Daily hikes/bike rides: Optional and open to all scouts.

- Open climbing/shooting/swimming: Offered in the afternoons. Some fees apply.
- Mountain bikes: All can bring their own; no riding in camp,bikes to be kept at the bike rack, outside camp rides available with sign-out.
- Patch trading: Happens during open program, but not extensive like Jamboree.
- Special adult programs: Adult Forge, Adult Weld, IOLS, Scoutmaster Specific, and moreProgram Guide 2025.

💡 Tips & Miscellaneous

- Bring:
 - Cot (if desired) and bedding.
 - Cotton shirt for tie-dye.
 - Long sleeves & pants for Metalwork/Welding.
 - Food/snacks if desired (to be stored properly).
- **T-Shirts:** Preorders in progress details TBD.
- **Bikes:** No camp bikes for general use inside camp; adults can borrow for excursions.
- Climbing gear: Only shoes and chalk allowed. Camp provides all safety gear.
- Firem'n Chit/Totin' Chip: Available for both scouts and adults.
- **Insect repellent:** Recommended, especially in certain campsites.
- **Pictures of campsites:** Available upon request via email to chs@svmbc.org.