

Open Program Schedule

- Summer 2023 -

*Note: Activities may be subject to change during the summer. Schedules with any changes included will be available before camp for printing, and at camp in smaller amounts for perusal.

Monday (1:30 to 5:10)

- *Tie Dye Party* - Come buy and tie-dye a blank CHS shirt, or bring your own natural fiber cloth item!
- *Panning for Gold* - Learn to pan for gold - vials available to keep flakes or cool rocks you find.
- *Friendly Board Games* - Hang out with friends & other troops, and learn new board games. Hand selected and available throughout the week once you learn them - these aren't your grandparent's games! (Unless you are Alex Parks - two of these board games literally belong to his grandfather.)

Tuesday (1:30 to 5:10)

- *Patch Trading Festival* - Come trade patches and try the patch design contest. If you do not have anything to trade, don't worry: we've got you covered!
- *Flint & Steel Fire Starting (With S'mores!)* - Learn how to start fires with **real** flint and steel. If you have ever tried and had trouble, our staff have never met a scout they could not coach.
- *CHS Escape Room* - Come solve the brain puzzling riddles with a small group.
- *Theatrical Improv Games* - Learn theater warm-ups & try improv comedy and exercises.

Wednesday (1:30 to 5:10 - Except for Miwok Presentation, which is only 1:30 - 2:30)

- *Miwok Presentation* - Listen to a presentation by representatives of the local Miwok Tribe. Learn about the culture, history, and lives of our neighbors. (1:30 - 2:30 only)
- *Forensics & Fingerprint Dusting* - Learn forensic techniques and dust for hidden fingerprints.
- *Tomahawk Throwing* - Our Tomahawk range will be open all afternoon.
- *Cooperative Cope Games* - Bring some friends or a patrol and work together to achieve the goal.

Thursday (1:30 to 5:10)

- *Make & Eat Fry Bread* - Learn how to cook tasty fry bread, and then consume it.
- *Disc Golf Tournament* - Get the best score of the day, or just have fun on the CHS Disc Golf Course.
- *Fire, Ice, Air, & Pressure* - Try some fun science, from dry ice to fireballs, in a series of small activities.

Each Day: Monday-Thursday

- *Skills of the Day* - Most areas of camp will have 5 minute skills you can learn, all afternoon.
- *Hike & Bike* - Excursions will be heading to a different place each day on both a hike and a bike ride, during sessions 5 and 6.
- *Open Shoot, Climb, & Swim* - Aquatics, Archery, Rifle, and Shotgun are open for non-merit badge scouts at select times in the afternoon. See program schedule for which hours.
- *Nature Walks* - Afternoons on request.
- *Saga Service Projects* - Trailblazers with big service projects will be asked to sponsor project hours in the afternoon for others to help out on. Come get service hours, or lead a project!